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09/613,292 07/10/2000		La-tee Cheok	2685/5616 9175		
23838	7590	05/07/2004	EXAMINER		
KENYON		·	HUYNH, THU V		
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Please find below and/or attached an Office communication concerning this application or proceeding.

		Application	n No	Augustin and/al				
		Applicativ	on No.	Applicant(s)	/			
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Office Ac	Examiner		Art Unit	<del></del>				
		Thu V Huy	/nh	2178				
The MAILING Period for Reply	DATE of this communication	appears on the	cover sheet with the	correspondence ad	dress			
THE MAILING DATE  - Extensions of time may be after SIX (6) MONTHS from  - If the period for reply specifier in NO period for reply is specifier in the specifi	ATUTORY PERIOD FOR RE OF THIS COMMUNICATIO available under the provisions of 37 CFF in the mailing date of this communication. fied above is less than thirty (30) days, a scified above, the maximum statutory per et or extended period for reply will, by st office later than three months after the m inent. See 37 CFR 1.704(b).	DN. R 1.136(a). In no even reply within the state riod will apply and wi atute, cause the app	ent, however, may a reply be ti utory minimum of thirty (30) da Il expire SIX (6) MONTHS fron ication to become ABANDON	mely filed ys will be considered timel n the mailing date of this co ED (35 U.S.C. § 133).				
Status								
1) Responsive to	communication(s) filed on 10	0 July 2000.						
2a) ☐ This action is <b>F</b>	• • • • • • • • • • • • • • • • • • • •	This action is n	on-final.					
,	Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under <i>Ex parte Quayle</i> , 1935 C.D. 11, 453 O.G. 213.							
Disposition of Claims								
4a) Of the abov 5) ☐ Claim(s) <u>1,2,4,</u> 6) ☒ Claim(s) 7) ☒ Claim(s) <u>3,6,7,</u> 8) ☐ Claim(s)	s/are pending in the applicate claim(s) is/are without 5,8,10-16,20-23 and 26 is/are is/are rejected.  9,17-19,24,25 and 27 is/are are subject to restriction an	drawn from content of the desired content of						
Application Papers								
10) The drawing(s)  Applicant may no  Replacement dra	n is objected to by the Examiled on is/are: a) and a street exist request that any objection to saving sheet(s) including the contained is objected to by the	accepted or b) the drawing(s) b rection is require	e held in abeyance. Seed if the drawing(s) is ot	ee 37 CFR 1.85(a). Djected to. See 37 CF	, ,			
Priority under 35 U.S.C.	§ 119							
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#### **DETAILED ACTION**

- 1. This action is responsive to communications: IDS filed on 04/06/2004 and application filed on 07/10/2000, which has provisional applications 60/142,745 filed on 07/08/1999 and 60/156,441 filed on 09/28/1999.
- 2. Claims 1-27 are pending in the case. Claims 1, 10, 15, and 20 are independent claims.

### Claim Rejections - 35 USC § 103

- 3. The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:
  - (a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.
- 4. Claims 1, 8, 10, 12-15, 20 and 26 are rejected under 35 U.S.C. 103(a) as being unpatentable over <u>Bayrakeri</u>, US 6,185,602, filed 10/1998.

Regarding independent claim 1, Bayrakeri teaches the steps of:

obtaining first information including a part of a MPEG-4 BIFS scene description stream and at least one coded MPEG-4 media stream (Bayrakeri, col.4, lines 56-67 and col.5, lines 36-51 and col.6, lines 6-39; obtaining MPEG-4 data stream includes elementary streams of object, coded MPEG-4 media stream, and BIFS scene description stream);

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decoding the first information using a BIFS scene decoder and one or more specific
 ápplication decoders associated with the scene description (Bayrakeri, col.6, lines 6 44; using media and BIFS decoders to decode the digital media BIFS scene data);

- obtaining second information including a second part of a BIFS scene description stream that contains a reference to an external application (Bayrakeri, col.4, lines 56-67; col.5, lines 36-64 and figures 2 and 5; user modify scene graph (BIFS scene description) through MUI interface using user application. These inherently disclose that a reference from the MUI interface, such as the scene graph, state agent and/or message agent to user application (external application) must exist when user interacts with the MUI interface);
- decoding the second information using the BIFS scene decoder (Bayrakeri, col.6, lines 30-55; using decoders to decode BIFS scene data and external application);
- composing an integrated scene including one or more decoded MPEG-4 media objects and one or more external application objects specified in the decoded scene descriptions streams (Bayrakeri, col.5, lines 51-64 and col.6, lines 6-29); and
- rendering the composed integrated scene (Bayrakeri, col.6, lines 6-29).

Although Bayrakeri does not explicitly mention about an external application decoder, his MUI implementation has to interact with the external user application as explained above and thus must have an external application decoder to understand information (data) received from the external application.

It would have been obvious to a person of ordinary skill in the art at the time the invention was made to have included an external application decoder to decode information from

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the user application, since this would have help the MUI API communicates with user application (external application) when the system receives interactions from user.

Regarding dependent claim 8, which is dependent on claim 4, Bayrakeri teaches the limitations of claim 1 as explained above. Bayrakeri teaches wherein the reference to an external application includes application parameters, and wherein the method includes passing the application parameters to the external application decoder (Bayrakeri, col.5, lines 35-64; col.7, lines 10-15; col.9, lines 60-67 and col.10, lines 5-20).

Claim 10 is for a computer system performing the method of claim 1, and is rejected under the same rationale.

Regarding dependent claim 12, which is dependent on claim 10, Bayrakeri teaches the limitations of claim 10 as explained above. Bayrakeri's method is implemented on a computer system that decodes information as explained in claim 1 above. Therefore, the limitation of "wherein the logic to decode information comprises instruction stored on the memory device" must be included. The rationale is incorporated herein.

Regarding dependent claim 13, which is dependent on claim 10, Bayrakeri teaches the limitations of claim 10 as explained above. Bayrakeri teaches wherein the processor unit is an application specific integrated circuit (Bayrakeri, col.3, lines 29-35).

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Regarding dependent claim 14, which is dependent on claim 10, Bayrakeri teaches the limitations of claim 10 as explained above. Bayrakeri wherein the system further includes a network interface (Bayrakeri, col.3, lines 51-55).

Bayrakeri does not explicitly disclose and wherein the application is a web browser. However, Bayrakeri teaches that user application is a multimedia application (Bayrakeri, col.3, lines 45-48). This suggests that the user application is web browser, since web browser is popular multimedia application to the user.

It would have been obvious to a person of ordinary skill in the art at the time the invention was made to have modified Bayrakeri's system to include a web browser application, since web browser application is one of a user application that is popular to the user.

Claim 15 is for a computer readable medium performing the method of claim 1, and is rejected under the same rationale.

## Regarding independent claim 20, Bayrakeri teaches the steps of:

obtaining first information including a part of a MPEG-4 BIFS scene description
 stream and at least one coded MPEG-4 media stream (Bayrakeri, col.4, lines 56-67 and col.5, lines 36-51 and col.6, lines 6-39; obtaining MPEG-4 data stream includes elementary streams of object, coded MPEG-4 media stream, and BIFS scene description stream);

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- decoding the first information using a BIFS scene decoder and one or more specific application decoders associated with the scene description (Bayrakeri, col.6, lines 6-44; using media and BIFS decoders to decode the digital media BIFS scene data);

- composing and rendering a scene including one or more decoded MPEG-4 media objects specified in the decoded scene descriptions streams (Bayrakeri, col.4, lines 56-67; col.5, lines 51-64 and col.6, lines 6-29; composing and rendering a scene when the scene graph is not modified);
- detecting user interactions with the scene requesting activation of an external application (Bayrakeri, col.4, lines 56-67; col.5, lines 36-64 and figures 2 and 5; user modify scene graph (BIFS scene description) through MUI interface using user application. These inherently user interaction with the scene is recognized using user application (external application) through MUI interface);
- obtaining second information including a second part of a BIFS scene description stream that contains a reference to an external application (Bayrakeri, col.4, lines 56-67; col.5, lines 36-64 and figures 2 and 5; users modify scene graph (BIFS scene description), send or receive messages through MUI interface using user application. These inherently disclose that a reference from the MUI interface, such as the scene graph, state agent or/and message agent to user application (external application) must exist when user interact with the MUI interface);
- decoding the second information using the BIFS scene decoder (Bayrakeri, col.6,
   lines 6-44; using media and BIFS decoders to decode the digital media BIFS scene
   data);

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- re-composing the scene by integrated a sub-scene specified by the decoded second information into the scene (Bayrakeri, col.5, lines 51-64 and col.6, lines 6-29, the scene is re-composed when the scene graph is modified in interactive applications MUI system); and

- rendering the re-composed integrated scene (Bayrakeri, col.6, lines 6-29).

Although Bayrakeri does not explicitly mention about an external application decoder, his MUI implementation has to interact with the external user application as explained above and thus must have an external application decoder to understand information (data) received from the external application.

It would have been obvious to a person of ordinary skill in the art at the time the invention was made to have included an external application decoder to decode information from the user application, since this would have help the MUI API communicates with user application (external application) when the system receives interactions from user.

Regarding dependent claim 26, the limitations of method claim 26 are similar to the limitations of method claim 8, and are rejected under the same rationale.

5. Claims 2, 4-5, 11, 16, and 21-23 are rejected under 35 U.S.C. 103(a) as being unpatentable over <u>Bayrakeri</u> as applied to claims 1 and 10 above and further in view of <u>Suzuki</u>, US. 6,611,262 B1.

Regarding dependent claim 2, which is dependent on claim 1, Bayrakeri teaches the limitations of claim 1 as explained above. Bayrakeri teaches wherein the reference to an external

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application includes information corresponding to a location node (Bayrakeri, col.5, lines 35-64; col.7, lines 10-15; col.9, lines 60-67 and col.10, lines 5-20).

Bayrakeri does not explicitly disclose information corresponding to an ApplicationWindow node.

Suzuki teaches information identifying a location for a media object within a scene includes display position and window size of a node (Suzuki, fig.10, the size of rectangular to view the object Node 2).

It would have been obvious to a person of ordinary skill in the art at the time the invention was made to have combined Suzuki and Bayrakeri to provide information, such as location and size of a window to display objects within the scene, since this would have facilitate the user to modify the scene graph, as Bayrakeri disclosed that MUI API allows interaction to effect a scene description using message or variable type, such as state information, control information (Bayrakeri, col.5, lines 51-54; col.9, lines 60-67 and col.10, lines 5-20).

Regarding dependent claim 4, which is dependent on claim 1, Bayrakeri teaches the limitations of claim 1 as explained above. Bayrakeri teaches wherein the reference to an external application includes information identifying a location for media objects within the scene (Bayrakeri, col.5, lines 35-64 and col.7, lines 10-15, location to move a media object in a scene).

However, Bayrakeri does not explicitly disclose a location for an application window within the scene.

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Suzuki teaches information identifying a location for a media object within a scene includes display position and window size (Suzuki, fig.10, the size of rectangular to view the object Node 2).

It would have been obvious to a person of ordinary skill in the art at the time the invention was made to have combined Suzuki and Bayrakeri to provide information, such as location and size of a window to display objects within the scene, since this would have facilitate the user to modify the scene graph, as Bayrakeri disclosed that MUI API allows interaction to effect a scene description using message or variable type, such as state information, control information (Bayrakeri, col.5, lines 51-54; col.9, lines 60-67 and col.10, lines 5-20).

Regarding dependent claim 5, which is dependent on claim 4, teaches the limitations of claim 4 as explained above. Bayrakeri teaches wherein the reference to an external application includes information identifying a location for media objects within the scene (Bayrakeri, col.5, lines 35-64 and col.7, lines 10-15, location to move a media object in a scene).

However, Bayrakeri does not explicitly disclose information identifying dimensions of the application window.

Suzuki teaches information identifying a location for a media object within a scene includes display position, window size and dimensions (Suzuki, fig.10, the size of rectangular to view the object Node 2; and col.1, line 49 – col.2, line 46).

It would have been obvious to a person of ordinary skill in the art at the time the invention was made to have combined Suzuki and Bayrakeri to provide information, such as location, size, dimensions to display objects within the scene, since this would have facilitate the

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user to modify the scene graph, as Bayrakeri disclosed that MUI API allows interaction to effect a scene description using message or variable type, such as state information, control information (Bayrakeri, col.5, lines 51-54; col.9, lines 60-67 and col.10, lines 5-20).

Claim 11 is for a computer system performing the method of claim 2, and is rejected under the same rationale.

Claim 16 is for a computer readable medium performing the method of claim 2, and is rejected under the same rationale.

Regarding dependent claims 21-23, the limitations of method claims 21-23 are similar to the limitations of method claims 2, 4, 5, respectively and are rejected under the same rationale.

## Allowable Subject Matter

6. Claims 3, 6-7, 9, 17-19, 24-25 and 27 are objected to as being dependent upon a rejected base claim, but would be allowable if rewritten in independent form including all of the limitations of the base claim and any intervening claims.

#### Conclusion

7. The prior art made of record and not relied upon is considered pertinent to applicant's disclosure.

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Basso et al., US 6317131 B2, filed 07/1998, teaches interaction modalities for multimedia delivery and presentation using nodes.

Eleftheriadis et al., US 6,092,107, filed 04/1998teaches system and method for interfaceing MPEG-coded audiovisual objects permitting adaptive control.

Haskell et al., US 6,654,931 B1, filed 01/1998, teaches system and method for playing browsing and interacting with MPEG-4 coded audio-visual objects.

Deutsch et al., US 6,631,403 B1, filed 05/1998, teaches architecture and application programming interfaces for java enabled MPEG-4 (MPEG-J) systems.

Tomokane et al., US 6,665,318 B1, filed 05/1999, teaches stream decoder.

Julien, US t,556,207 B1, filed 07/1998, teaches graphic scene animation data signal with quantization object corresponding method and device.

Jain et al., US 6,463,444 B1, filed 08/1997, teaches video cataloger system with extensibility.

Mallart et al., US 6,697,869 B1, filed 08/1998, teaches emulation of streaming over the internet in a broadcast application.

Christine et al., US 6,496,233 B1, filed 01/1999, teaches command and control architecture for a video decoder and an audio decoder.

8. Any inquiry concerning this communication or earlier communications from the examiner should be directed to Thu V Huynh whose telephone number is 703-305-9774. The examiner can normally be reached on Monday, Tuesday and Thursday.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Heather R Herndon can be reached on 703-308-5186. The fax phone number for the organization where this application or proceeding is assigned is 703-872-9306.

Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free).

TVH April 29, 2004

STEPHEN S. HONG PRIMARY EXAMINER